Homework 1 - Jun Yang

1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
2. Music category campaigns has the highest successful rate while Theater category has the most successful cases.
3. There is no case succeeded under Journalism category.
4. Campaigns under technology have a lot more canceled cases when compare to the rest categories
5. Projects categorized as theater/plays contribute to about ¼ of the total number
6. What are some limitations of this dataset?
7. The dataset does not tell us the more detailed reason why a campaign is canceled or failed.
8. There might be some overlap between categories and thus the result could be affected accordingly.
9. What are some other possible tables and/or graphs that we could create?
10. We could count the average donation per day to see if there is any correlation between time and fund collected (and maybe filtered by category/subcategory)